

# Game Jame Event Grant

NMT ACM Student Chapter

September 20th, 2017

The NMT ACM Student Chapter (Association for Computing Machinery) requests \$300 for food, drinks, and prizes for the upcoming Game Jam. The Game Jam is a 48 hour competition to create video games, hosted semesterly by the NMT ACM chapter. In past years there has consistently been a turnout of 20-30 people that actively contribute with art, code, writing, and music. The event has also consistently enjoyed a high turnout of students that come to see and try Techie-made games.

The Game Jam has always been an event open to all students on campus; it brings together students with a diverse set of skills and degrees in the pursuit of making rad games. This semester we're planning bigger, and will be significantly increasing the turnout of students not affiliated with the Computer Science department.

The competition will take place from the 20th to the 22nd of October in Cramer Hall.

As in previous semesters, up to \$250 would be put towards purchasing food and drink for those competing over the three-day event. The remaining \$50 would be used for purchasing prizes.

A decision is requested by October 6th.

Yours in computing,

Kari Erickson  
President, NMT ACM

Louis Jencka  
Treasurer, NMT ACM